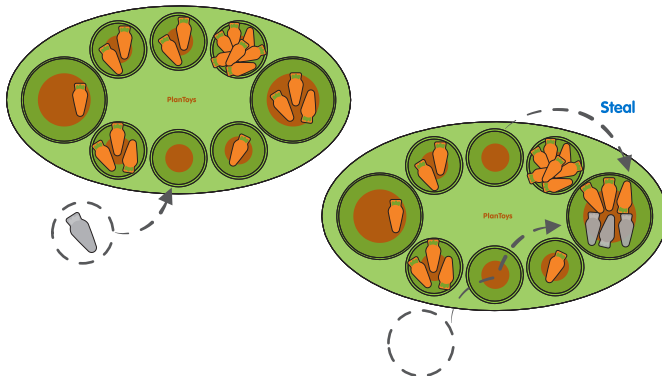


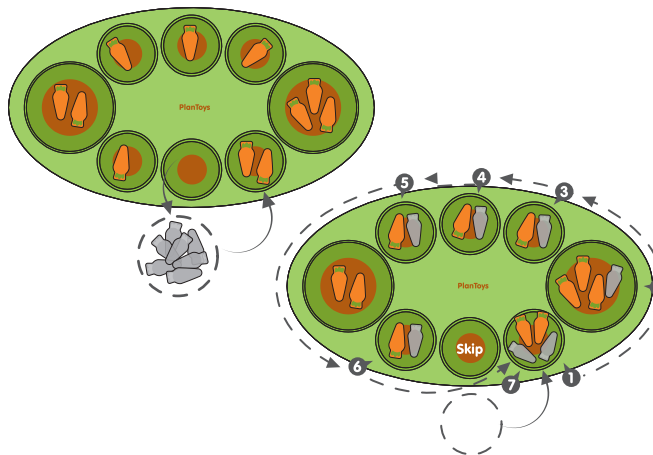
## EXTRA RULES FOR MORE CHALLENGE

1. In each turn, when the player drops the last carrot in their Mancala, the player can take another turn.
2. When a player drops the last carrot in an empty hole on their side, that player can take the carrots from **the opposite hole** and places them in their own Mancala.



## EXTRA RULES FOR MORE CHALLENGE

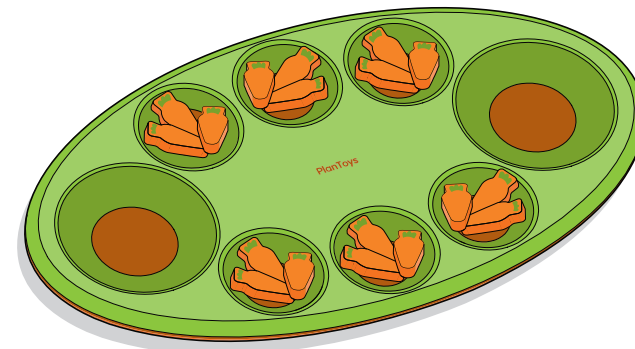
3. If the carrots from a hole allow for more than one lap around the board, skip the hole from which they were taken.



## HOW TO PLAY MANCALA



Sustainable Play



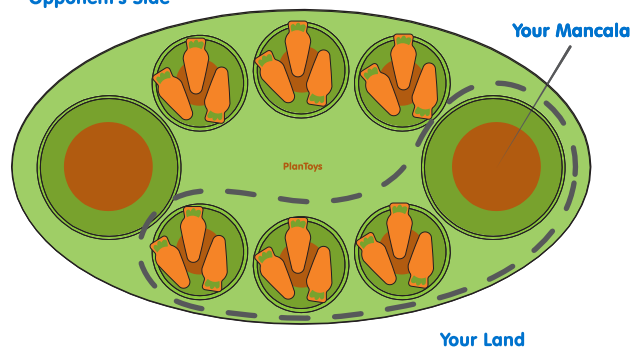
Play introduction in French, German, Japanese & Spanish  
available at [www.plantoy.com](http://www.plantoy.com)

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## BASIC MANCALA RULES

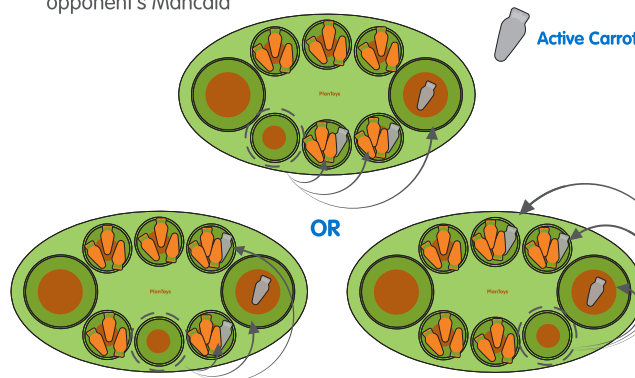
1. To setup the board, place three carrots in each small hole. The Mancala remains empty.
2. Each player tries to collect as many carrots as possible before one of the players clears his or her side of carrots.

Opponent's Side



## BASIC MANCALA RULES

3. Players decide who start first by rock-paper-scissors or coin flip.
4. At the start of each turn a player picks up all carrots in a small hole on their side. Then drop one carrot in each small hole in counter-clockwise direction around the board. The players can place a carrot in their own Mancala, but they must skip over their opponent's Mancala



## BASIC MANCALA RULES

5. The game is over when a player has no more carrot in any of the holes on their side. The remaining player then takes all the carrot left on their side and places them into their Mancala. The player that has the most carrot in their Mancala is the winner.

