YOUR LEARNING TARGET THIS WEEK:
SHARE YOUR GAME AND REFLECT ON IT’S SUCCESS THEN REDESIGN IF NECESSARY.

1. Share Your Game

Share with family in person or send your game to friends. For example, I wrote my game up on a document that I can share with my art friends.

- Explain your game to others.
- Play your game.
- Record the players responses to your game.

2. Reflect using our Checklist

You should be able to check off all items to have a proficient to advanced game design.

- Appearance of my game is motivating. The name of my game is intriguing.
- Goal or Objective of my game is engaging.
- Rules and Instructions are clearly understood by players. Number of players for the game is appropriate.
- Interaction of players within the game is fun.
- Competitive or Challenge makes the game engaging.
- Players are motivated to play again.

3. Redesign

Make any changes to improve your game. And play again.

**What to turn in?**

1. What responses did people have from playing your game?
2. After playing your game with others, reflect on changes or additions you would like to make.
3. Take a photo of your game or video (with permission) people playing your game.